

## DAVID AGUIRRE HOFFMANN

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❖ **Objective:** To be part of challenging projects, demonstrate my abilities and grow as an artist.

### ❖ Skills

- ❖ Passion for both digital and traditional arts.
- ❖ Trained to work efficiently, valuing performance over time spent.
- ❖ Special attention to detail.
- ❖ Excellent verbal and written skills.

### ❖ Software

### Skills

Maya, 3ds Max	Advanced polygon and nurbs modeling, texturing, UV layout, lighting. Knowledge in rigging and animation.
Adobe Photoshop	Texture creation for shaders, Illustration, Matte Painting, Photo embellishment and graphic design.
Zbrush, Bodypaint 3d	Detailed 3D sculpting, Texture creation
Shake, After Effects	Scene Compositing using nodes/layers, Color correction and scene finishing.
Adobe Illustrator	Vectorial Graphics, Vast experience in Corporate Image.

### ❖ Experience/Education

2004 - Present	Freelance artist for the advertising industry ( <i>Visit website for gallery</i> )
Full Sail University Orlando, USA 2008	Graduated Bachelor of Science in Computer Animation
CICE Madrid, Spain 2005	Associates degree in Audio-Visual Communications and Graphic Design

### ❖ Additional Information & Featured Work

- ❖ Valedictorian of the graduating class. (*Summa Cum Laude*)
- ❖ 2 month internship as graphic designer for scottish firm CTR. *Berlin, March 2009*
- ❖ Featured artist on 'The Making of' Render Out! Magazine. *January 2010*
- ❖ Second place winner at the National Optimism Campaign Digital Art. *October 2009*
- ❖ Excellent English and Spanish. Currently improving German.
- ❖ Experienced Traveler. Able to relocate worldwide.